



What i am Learning	Game Link	Guidance
(A) I can say what the name of coins are and understand their value	<ul style="list-style-type: none"> (1) Piggy Bank (2) Money SONG £ (3) Know your notes! (4) Money SONG £ 	<ul style="list-style-type: none"> (1) Choose sorting > two coins> drag all of the coin to the piggy bank showing its value> check> next round (2) Play > Listen and Learn > sing along! (3) Watch-a-long, Learn-a-long video about Notes! (4) Play > Listen and Learn > sing along!
(B) I can add and subtract within £5	<ul style="list-style-type: none"> (1) Cashing In! (2) Coin Calculator (3) Beat the timer! (4) PAY FOR IT!! (5) Toy Shop! 	<ul style="list-style-type: none"> (1) Enter > Up to £2 > Start > Click the coins to total the amount you need to pay the cashier>check>next (2) Drag coins to screen > add in your head > click £ sign to see if you are right > click clear to have another go (3) Add the coins (up to 10p) > type answer in box > press return > next questions (4) Select Pay for it > Choose level 4, 5, or 6 > click on scanner to reveal price>drag coins to till >click check > repeat for next item (5) Select > Mixed coins > Exact Money > £1 to £5 > click the coins to make the EXACT amount to pay for the toy
(C) I can order time (days of week months of year, hours of day (am/pm)	<ul style="list-style-type: none"> (1) Spinning Clock (2) Time Conversion - (3) HICKORY DICKORY DOCK! 	<ul style="list-style-type: none"> (1) Multiple choice Time Game: Click play > 2. Read time to the hour and half hour > 12-hour clock Untimed Game > Enter your name on the scoreboard! (2) Matching Game: Select Relaxed Mode > match up the time period cards to LEVEL up! (3) Choose Level 1 > Select the clock displaying the correct time > get it right and the mouse gets the cheese!
(D) I can use simple directions and grid references to plan a route	<ul style="list-style-type: none"> (1) Route Planner (2) The Treasure Map (3) DIRECTION MATCH (4) Guide the Emoji (5) Coordinate it! 	<ul style="list-style-type: none"> (1) Click on a challenge > Read instructions > Click on sections of roads to plan your route! (2) Play (>) and watch cartoon > what types of direction instructions can you hear? Direction, distance, angle? (3) Read and listen (click on speaker icon to hear direction > click on picture it matches to win the game) (4) Select 2 moves from the drop down menu > Emoji is start point > Use the direction and number of squares to click on the destination square (5) Click the grid to load game > click arrow > select L shape > click the circle arrow to reveal the coordinate > click this point on the grid (Remember (1) Along the corridor (2) THEN up the stairs
(E) i can identify 3D Shapes according to their features and can group shapes using features, size and Area.	<ul style="list-style-type: none"> (1) Plenado - 2D Shape Adventure! (2) Area Builder (3) SHIFTING Shapes 	<ul style="list-style-type: none"> (1) Press play > click red > Listen instructions > drag the shapes to save the day! (2) Select Game> Build a shape of the size requested by dragging the squares to the white building zone > check > next (3) Keep in 2D mode> Drag the torch over the shape to figure out whst shpae it is > click eye to check your answer > click next to move on
(F) I can make and continue patterns and sequences	<ul style="list-style-type: none"> (1) Number Patterns (2) PATTERN PUZZLES (3) Terrific Tangrams (4) TRAIN PATTERNS 	<ul style="list-style-type: none"> (1) Play (>) > Select Practice > drag the correct missing number to its place in the number pattern (2) Have a play > Click Pattern Puzzle > click one > select the shapes you need to fill the pattern > be creative with colours etc! (3) Click ona shape from the bottom of screen > use the coloured shapes to fill it > drag to move > rotate by clicking and dragging balck spot attached to shaped (4) Select LLevel 2 or 3 > wait for the train > select the correct shapes to continue the pattern

<p>(G) I can create and interpret data on simple graphs</p>	<p>(1) Fruit Fall- BAR GRAPH (2) BAR CHARTS (3) Venn Diagrams - CARTOON (4) Venn diagram</p>	<p>(1) Start > Catch as many falling fruits as you can > look at thm displayed in the bar graph > answer the questions about the bar graph you have made (2) Scroll down click on play game > select Level 1 > read question >select answer > click next (3) WATCH and LEARN about Venn diagrams (4) Choose 2 circles > select a shape rule for each > drag the correct shapes to the correct circles in your VENN DIAGRAM</p>
<p>(H) i can use different types of measure (weight, volume and length)</p>	<p>(1) ZOO DESIGNER (2) Mostly Postie (3) Measure it! (4) CAPACITY COUNTDOWN (l and ml) (5) Measuring tools - SoNg</p>	<p>(1) Use your knowledge of AREA to create a zoo by clicking and dragging the highlighted squares (2) Measuring in kgs and ½ kgs > Select kgs and ½ kgs> drag parcel onto scale > enter weight > click check and get delivering! (3) Measuring in cm and mm > Select Centimetres EASY (cm > choose your answer from multiple choice (4) Select litres and half litres > click the arrow > how much fuel is in the rocket?> click numbers to enter your answer > click check > does the rockaet blast off? (5) Relax Listen Learn sing-a-long!</p>